



Ádám Pribil

3D Generalist

Hi! My name is Adam Pribil, I'm a 3D Artist with 13 years of expertise in 3D. I'm a Senior 3D Visualiser at Singer Design Studio. My main working softwares are 3ds Max, Blender, V-Ray, After Effects, Photoshop, and now i started to learn Maya and Substance Designer. My specialities is Hard Surface Modeling, Lighting, Animation.

LOCATION

Budapest, Hungary

CONTACT



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EMPLOYMENT

- 2016- **SINGER Design Studio**
Senior 3D Visualiser
- 2010-16 **CGI Pixels**
Lead 3D Generalist
- 2009 **Cube Art**
3D Generalist
- 2005-09 **Freelancer 3D Artist**
Architecture Visualisation

EDUCATION

- 2011-15 **Kodolányi János Főiskola**
BA in Communications
and media science

Software Skills

Photoshop ●●●●●●

After Effects ●●●●●●

Blender ●●●●●●

V-Ray ●●●●●●

3D Studio Max ●●●●●●

Maya ●●●●●●

Skills

Organic Modeling ●●●●●●

Digital Sculpting ●●●●●●

Character Animation ●●●●●●

Render Management ●●●●●●

Compositing ●●●●●●

Hardsurface Modeling ●●●●●●

Shading ●●●●●●

Lighting ●●●●●●

Camera Layout ●●●●●●

Interests

Photography

Travel

Hiking