

Ádám Pribil 3D Generalist

Hi! My name is Adam Pribil, I'm a 3D Artist with 13 years of expertise in 3D. I'm a Senior 3D Visualiser at Singer Design Studio. My main working softwares are 3ds Max, Blender, V-Ray, After Effects, Photoshop, and now i started to learn Maya and Substance Designer. My specialities is Hard Surface Modeling, Lighting, Animation.

LOCATION

Budapest, Hungary

CONTACT

2016-

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info@adampribil.com

EMPLOYMENT

SINGER Design Studio

Senior 3D Visualiser

2010-16

CGI Pixels

Lead 3D Generalist

2009

Cube Art

3D Generalist

2005-09

Freelancer 3D Artist

Architecture Visualisation

EDUCATION

2011-15

Kodolányi János Főiskola BA in Communications

and media science

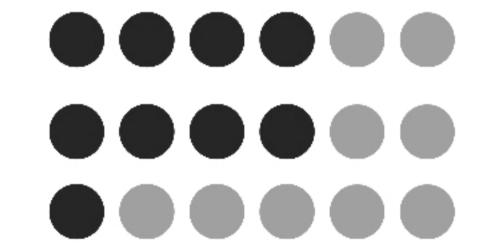
Software Skills

Photoshop

After Effects

Blender

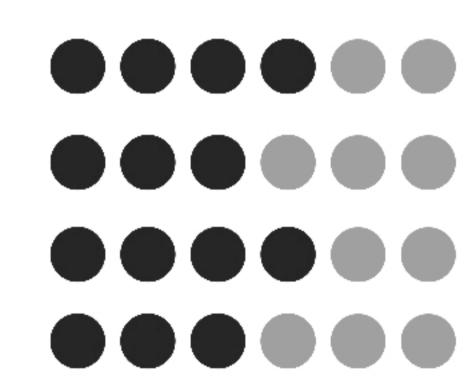
V-Ray
3D Studio Max
Maya



Skills

Organic Modeling
Digital Sculpting
Character Animation
Render Management
Compositing

Hardsurface Modeling
Shading
Lighting
Camera Layout



Interests

Photography

Travel

Hiking